

HUNTERS YORK & DISTRICT SENIOR CRICKET LEAGUE

Hunters Cup Rules – 2015

Administration

1. Title

The competition shall be organised by the York and District Senior Cricket League, to be competed for by for by the 12 Premier Division sides plus the top four first XI sides in Division 1 at the end of the previous season.

2. Member Clubs

Participation will be restricted to member clubs of the Hunters York and District Senior Cricket League, and associated League's. All member clubs must enter their first XI, as defined by League Rules, and no club will be allowed to enter more than one team in the competition.

3. Draw

The draw for the competition shall be made at the Annual General Meeting or on a date determined by the League Committee.

4. Fixture Dates

Fixture dates shall be determined by the Assistant Secretary (Cup Competitions). Changes to the set dates are only permissible in accordance with these rules. Any proposed changes of date due to other circumstances must have prior sanction from the Assistant Secretary (Cup Competitions).

Dates may be varied only in respect of:

- i. A club being involved in a match in either the National Club Competition, the National Village Competition, A home fixture in the Yorkshire League or the Yorkshire Champions' K.O. Competition.
- ii. A club providing two or more players for a league side in an inter-league competition either at senior or under 21 level
- iii. An exceptional situation approved in advance, by the Assistant Secretary (Cup Competitions).

First Round

The first round games will be played on Spring Bank Holiday Monday and all matches will be played on this date unless prevented by weather or ground conditions.

Subsequent Rounds

Second and subsequent rounds shall be played on the dates set by the Assistant Secretary (Cup Competitions).

Semi Finals & Final

Semi-Finals will be played on the date shown in the cup draw on the ground of the home drawn club
The Final will take place on the set date at a pre-determined venue.

5. Postponed Games

- i. Games not played on the fixed, or mutually agreed, date in the above circumstances, or not completed due to adverse weather, will be played on the following Sunday unless 4.i, ii or iii is applicable.
- ii. If circumstances conspire to prevent a game being played on the Sunday prior to the next round an evening game, (minimum 20 overs per side in Hunters Cup), will be played on Monday evening or successive evenings if weather conditions intervene. Evening games are only regarded as a viable alternative where the grounds are no more than 25 miles apart.
- iii. In the event of an evening match being unachievable, the tie shall be decided by a bowl-out at a mutually agreed venue which may be an Indoor location in the event of inclement weather.
- iv. Any club which instigates a change to either the date or venue of a match is totally responsible for ensuring that all involved parties are fully advised of the change and must ensure that the message is both received and implemented. (NOTE – a message left on an answer-phone or via e-mail is not deemed to be adequate until an acknowledgement is obtained).
 - a. Agree the new arrangements with the opposing club.
 - b. Advise in advance the Assistant Secretary (Umpire Appointments).
 - c. Obtain agreement in advance from the Assistant Secretary (Cup Competitions)

6. Trophies

Winners - The York Premier Knock-Out Trophy

Runners Up - The Mike Couldwell Trophy

Man of the Match - The Ian Reed Memorial Trophy

General Conditions

7. Laws Of Cricket

All matches shall be conducted under the Laws of Cricket currently in operation with the exception of any 'Special Conditions' imposed by the League Committee which shall be listed on the League website.

8. Eligibility Of Players

- i. In order to be eligible a player must have been properly registered by his club and been available for selection for a minimum of two Saturdays prior to the scheduled date of the cup match.
- ii. With regard to Yorkshire League clubs, eligible players must have played more games in the York Senior League than the Yorkshire League by the date of the cup game. Players who are eligible to play in the first two rounds of the Cup become eligible to play in the rest of the competition.
- iii. In the event of any query regarding the eligibility of a player, the Assistant Secretary (Cup Competitions) should be consulted at least seven days prior to the game.
- iv. No player may play for more than one club in the competition, in any one year unless prior permission is granted from the Assistant Secretary (Cup Competitions).
- v. ECB Regulations relating to Junior Players shall apply in all Cup matches.
- vi. League & ECB / YCB age limits apply.

9. Umpires

Panel Umpires will be appointed by the League for all games.

10. Submission Of Results

- i. Match day results, giving details of team scores, batsmen making 25 and bowlers taking 3 or more wickets must be submitted by the winning team via the League website's result centre by 9.30pm on the day of the match.
- ii. The winning team in each game is responsible for uploading full detailed results onto Play-Cricket by midnight on the Tuesday following the game. The losing team must supply verification of the scorecard details. Any club that is unable to verify the result must inform the Assistant Secretary (Cup Competitions).

11. Discipline

The League's Disciplinary Rules and Procedures apply in all Cup matches.

12. League Action & Disputes

The Competitions shall be administered by the Cricket Committee whose ruling shall be final in respect of any disputes or queries.

The Cricket Committee shall have full power to deal with any infringement of the Cup Rules, or any matter relating to the conduct of the competition not covered by the Cup Rules, and to take such action or inflict such penalties, either of fine or expulsion, as they think fit.

The decision of the Cricket Committee shall be final and binding on all matters.

Conduct Of Competitions

13. Duration Of Match

- i. Matches will consist of one innings per side, each innings limited to 40 overs, unless a team is all out.
- ii. Matches are due to commence at 2.00 p.m.

- iii. Close of play shall normally be at 8.00 p.m. but play may continue after that time if, in the opinion of the Umpires, the overs remaining to be bowled can be completed.
- iv. If the start is delayed, or an interruption takes place, during the first innings, the number of overs to be bowled shall be reduced from eighty in total by one over per side for every six minutes lost to a minimum of twenty overs per side, except that delays or interruptions taking place prior to 3.00 p.m. shall be discounted for calculation purposes in order that games commencing prior to 3.00 p.m. shall be of eighty overs duration.
- v. The remaining overs shall be divided equally between the two teams in order that both teams have the opportunity of batting for the same number of overs.
- vi. If an interruption occurs after the completion of the first innings that score shall stand. The number of overs of the team batting second and the target required for victory shall be calculated as per Rule 13.v.
- vii. A tea interval of 30 minutes will normally be taken between innings. However, at the discretion of the umpires, tea may be taken during a period when play is suspended or delayed due to weather or ground conditions. In this event, overs will not be deducted for a period of 30 minutes. If tea is not taken earlier and no play has been possible by 4.00 p.m. tea will be taken at that time.
- viii. Where tea has been taken before the completion of the first innings, there will be an interval of ten minutes between innings.

14. Limitation Of Overs

- i. No bowler may bowl more than eight overs in an innings.
- ii. In a reduced over match, no bowler may bowl more than one fifth of the overs unless his quota has been exceeded prior to the interruption.

15. Limitation Of Fielders

A fielding 'oval' shall be clearly marked at a distance of 30 yards from each middle stump. Four fielders, together with the wicket keeper and bowler must remain within the circle at the point of delivery. Umpires shall call 'no-ball' if limitations are breached at the point of delivery.

16. Unlawful Bowling

- i. No Ball – as per Laws of Cricket.
- ii. Wide – one-day rule applies re. leg-side.
- iii. Short Pitched ball – one allowed per over.
- iv. Clubs are required to introduce lines 17" from the return crease to help judging off side wides.

17. Late Arrival Of Players

Teams are required to exchange team cards prior to the 'toss' and notify the opposing captain and umpire of any absentee player.

When a player arrives after the official starting time, the following shall apply:

Fielding Side

A player arriving late will not be permitted to bowl until he has been on the field of play for an equivalent number of overs to that which had been bowled prior to him appearing on the field of play.

Batting Side

A player arriving late will not be permitted to bat until he has been present at the ground for an equivalent number of overs to that which had been bowled prior to his arrival, except upon the fall of the ninth wicket. The onus is upon the captain of the batting side to inform the umpires of the arrival of his player.

'Equivalent number of overs' shall be counted from the commencement of the innings.

18. Type Of Ball

Each side will provide its own ball. This need not be new but must be quartered leather, grade A or grade 1, of British manufacture, which conforms with the League's requirements, is in good condition, and be approved by the umpires.

19. Bowl Out Rules

- i. Five bowlers from each side shall each bowl two consecutive deliveries at a full set of stumps.
- ii. Bowlers from each side shall alternate.

- iii. No extra delivery will be granted in the case of a wide or no-ball (Normal definitions apply – there is no requirement for the ball to ‘pitch’).
- iv. Bowl-outs must supervised by an umpire.
- v. Each side shall provide a wicket-keeper who must stand ‘back’.
- vi. The side scoring the most direct hits shall be deemed as winners.
- vii. In the event of a tie after each side has bowled ten deliveries a sudden death bowl-out will take place with the same bowlers each bowling one delivery in the same order.

20. Result

- i. A result can be achieved only if both teams have batted for at least 20 overs, unless a side is all out in less than 20 overs or the team batting second reaches the target in less than 20 overs.
- ii. In matches in which both teams have had the opportunity to bat for the agreed number of overs, (i.e. 40 overs in an uninterrupted match or a lesser number of overs in an interrupted match), the team scoring the highest number of runs shall be the winner.
- iii. If the scores are equal, the side losing the fewer wickets shall be deemed the winner. If each side has lost the same number of wickets the winner will be deemed to be the side with the highest scoring rate in the first ten overs, if necessary, reducing by one over until a result is obtained.
- iv. If the team batting second has not had the opportunity to complete the agreed number of overs and has neither been all out nor has passed its opponents score, the following shall apply:
 - a. If the match is abandoned before 8pm, the result shall be decided on the run rate throughout both innings. (subject to ‘i’ above)
 - b. If, due to suspension of play, the number of overs in the innings of the side batting second has to be revised, their target score shall be calculated by multiplying the reduced number of overs by the average runs per over score by the side batting first plus one.

21. Conceded Games

The Assistant Secretary (Cup Competitions) has full power to penalise clubs for failing to fulfil scheduled fixtures, in accordance to the leagues “Schedule of Penalties”.

22. Match Teas

The host club is required to provide teas for the visiting teams which need to be available between innings. Visiting clubs are required to make payment for refreshments on the same footing as Saturday teas.